

Tutorial 5 Convolutional Codes

1. (a) Sketch the diagram of a (3,2,1) convolutional encoder with

$$G_o^{(0)}(D) = 1+D; G_1^{(0)}(D) = D$$

$$G_o^{(1)}(D) = D; G_1^{(1)}(D) = 1$$

$$G_o^{(2)}(D) = 1+D; G_1^{(2)}(D) = 1$$

- (b) Alter the encoder such that

$$G_o^{(0)}(D) = 1+D; G_1^{(0)}(D) = D$$

$$G_o^{(1)}(D) = 1+D; G_1^{(1)}(D) = D$$

$$G_o^{(2)}(D) = 1+D; G_1^{(2)}(D) = D$$

2. (a) For the binary convolutional codes below, give the structure of the code (n,k,m).

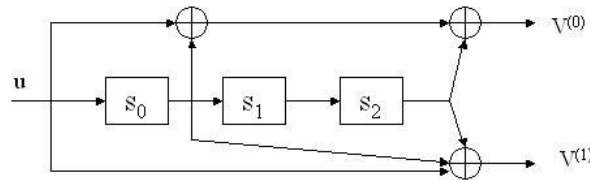


Figure 1

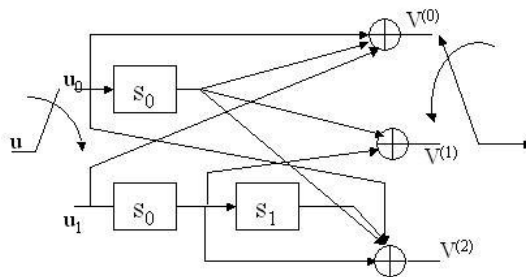


Figure 2

- (b) Hence for each code work out the the generators  $G_i^{(j)}(D)$  in terms of the 'delay' element  $D$ .
- (c) In each case write down the generators as vectors using octal representation.
- (d) Hence draw the state diagrams for each code.
- (e) What is the constraint length of the codes?
3. (a) What defines a catastrophic convolutional code?
- (b) Derive the generators of Figure 3 below.
- (c) Hence work out the state table.
- (d) Is this a catastrophic code? Give reasons.

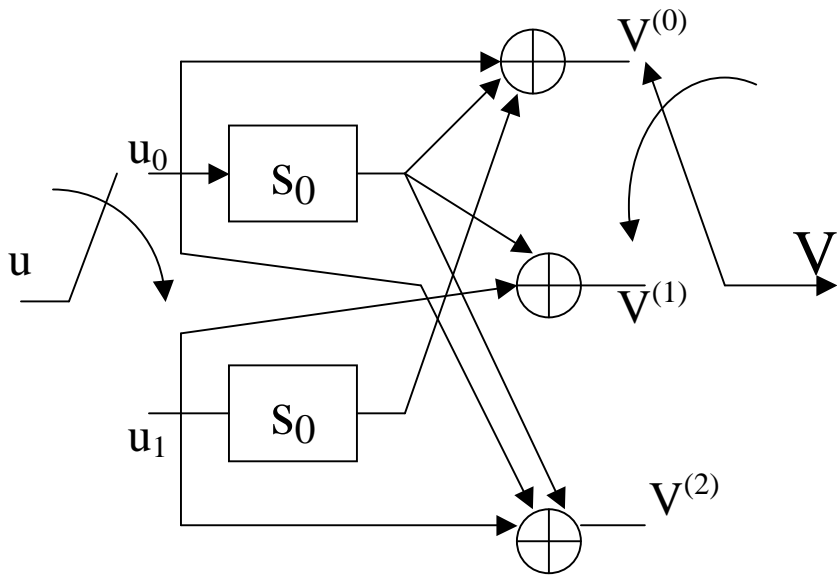


Figure 3

4. For the rate  $\frac{1}{2}$  memory-2 convolutional encoder with generators (5,7)
  - (i) Obtain the state table and state diagram.
  - (ii) Sketch the initial trellis diagram.
  - (iii) For an input sequence, 1 1 0 0 1 0 0, work out the source code.
  - (iv) Assume that the received bits are 1 1 0 1 1 0 1 1 1 1 0 1 0 0, use a Trellis diagram and Viterbi decoding, to obtain the code bits transmitted.
  - (v) In this case up to which of the bits should the Viterbi decoder be giving a proper answer. Why?
  
5. What is a punctured convolutional code? How does puncturing affect the free distance of the code?
  
6. Using the zero-tail construction and the binary memory 2 rate  $\frac{1}{2}$  code with generators (5,7), construct a binary linear block code  $C$  of dimension  $k = 5$ . Determine
  - (i) the length and minimum Hamming distance of code  $C$
  - (ii) the WDS  $A(x)$  of  $C$
  - (iii) the error performance of  $C$  with binary transmission over a BSC channel.