

A Formal Model of Provenance in Distributed Systems

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Outline

Motivation

Proposed solution

Provenance Correctness

Conclusion

Trust In a Distributed System

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Appropriate Calculus?

The **piCalculus** :

- ▶ Captures the characteristic features of our domain of study.
- ▶ Well-studied.
- ▶ Close connections to linear logic and resources
- ▶ ...

Names

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- ▶ ...and **values** which are transmitted during communication.

Processes

$$P \parallel Q \parallel R$$

Processes

$a!b \parallel Q \parallel R$

Processes

$$a!b \quad || \quad a?x.c!x \quad || \quad R$$

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Processes

$$a!b \quad || \quad a?x.x!c \quad || \quad R$$


react on a

Processes

$$b!c \parallel R$$

Processes

$$b!c \parallel b?y.R'$$

From Processes to Systems

$$P \parallel Q \parallel R$$

From Processes to Systems

$p, q, r, \dots \in \text{TRUSTPRINCIPALS}$

$p[P] \parallel q[Q] \parallel p[R]$

From Processes to Systems

$$p[a?x.P] \parallel q[a!v_1] \parallel r[R]$$

From Processes to Systems

$$p[a?x.P] \parallel q[a!v_1] \parallel r[R]$$


across units of trust

From Processes to Systems

$$p[a?x.P] \parallel q[a!v_1] \parallel r[a!v_2]$$

Market of values!

piCalculus Extension: Distribution!

From Processes to Systems

$$\overbrace{p[a?x.P] \parallel q[a!v_1] \parallel r[a!v_2]}^{\text{communication}}$$

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 - ▶ decisions need to be computationally lightweight. (*Full-blown **verification methods** do not cut it!*)
 - ▶ decision criteria produced in lightweight fashion. (***Proof-Carrying Code** does not cut it!*)

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Annotated Values

v :

Annotated Values

$V : K$

Annotated Values

$V : \kappa$

$\kappa ::= \epsilon$	empty provenance
$\alpha; \kappa$	sequenced provenance
$\alpha ::= \mathbf{rcv}(p, \kappa)$	receive action
$\mathbf{snd}(p, \kappa)$	send action

Annotated Values

$\rho[a!v]$

Annotated Values

$$\rho[a : \kappa_a ! v : \kappa_v]$$

Provenance

Annotated Values

$$p[a:\kappa_a ! v:\kappa_v] \quad || \quad q[a:\kappa'_a ! v':\kappa_{v'}.] \quad || \quad p[a:\kappa''_a ! v'':\kappa_{v''}.]$$

provenance is linear!

Provenance Tracking

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Two tiered architecture:

- ▶ **Computation Layer:** describes computation of values and processes.

Provenance Tracking

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Two tiered architecture:

- ▶ **Computation Layer:** describes computation of values and processes.
- ▶ **Provenance Tracking Layer:** describes the aggregation of provenance information attached to data (*typically assigned to a trusted middleware*)

Operational Semantics

$$p[a!v] \parallel Q \longrightarrow a\langle v \rangle \parallel Q$$

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loose immediate  provenance information!

(Provenance Tracking) Operational Semantics

$$p[a:\kappa_a!v:\kappa_v] \parallel Q \longrightarrow a\langle v:\underbrace{\mathbf{snd}(p, \kappa_a)}_{\text{provenance aggregation}};\kappa_v\rangle \parallel Q$$

Provenance Usage

Not-Automated!

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- ▶ program with it to control non-determinism. . .

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Operational Semantics

$$a\langle v \rangle \parallel q[a?(x).Q] \longrightarrow q[Q\{v/x\}]$$

Provenance Usage

Not-Automated!

- ▶ program with it to control non-determinism...
- ▶ ... using intuitive programming idioms/constructs

Operational Semantics

$$a\langle v:\kappa_V \rangle \parallel q[a:\kappa_a?(x \text{ from } \pi).Q] \longrightarrow q[Q\{V/x\}] \quad \text{if } \kappa_V \models \pi$$


provenance pattern matching

Provenance Usage

Not-Automated!

- ▶ program with it to control non-determinism...
- ▶ ... using intuitive programming idioms/constructs

Operational Semantics

$$a\langle v: \kappa_v \rangle \parallel q[a: \kappa_a?(x \text{ from } \pi).Q] \longrightarrow q[\underbrace{Q\{v: \mathbf{rcv}(q, \kappa_a); \kappa_v/x\}}_{\text{provenance aggregation}}] \quad \text{if } \kappa_v \models \pi$$

Provenance Usage Example

Client/Server

srv Name of server

ret Name of return channel on which server returns answer

Client = $p[*srv!*\langle *ret*\rangle] \parallel p[*ret?*(*x* **from** π).*P*]$

Server = $q[*srv?*(*y* **from** $*$).*y!*\langle *v*\rangle]$

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Client = $p[*srv*:k_{*srv*}^1 !\langle *ret*:\epsilon \rangle] \parallel p[*ret*:\epsilon ?(x \mathbf{from} \pi).P]$

Server = $q[*srv*:k_{*srv*}^2 ?(y \mathbf{from} *).y !\langle *v*:k_v \rangle]$

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Client/Server

srv Name of server

ret Name of return channel on which server returns answer

$$Client = p[srv : \kappa_{srv}^1 ! \langle ret : \epsilon \rangle] \quad || \quad p[ret : \epsilon ? (x \mathbf{from} \pi). P]$$
$$Server = q[srv : \kappa_{srv}^2 ? (y \mathbf{from} *). y ! \langle v : \kappa_v \rangle]$$

Provenance Usage Example

Client/Server

srv Name of server

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Server = $q[*srv*:\kappa_{*srv*}^2 ?(\mathbf{y \text{ from } *}).y !\langle *v*:\kappa_v \rangle]$

$\pi = \mathbf{snd}(q, \mathbf{rcv}(q, \mathbf{snd}(p, \epsilon)))$; *

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Correctness Intuition

- ▶ provenance attached to values records **history related** to that **value**.
- ▶ provenance of a value is correct if it describes a **partial history** which corresponds to the **total history** of events.

Provenance Correctness

History represented by Logs

$$\phi ::= \emptyset \quad | \quad \rho; \phi$$
$$\rho ::= \mathbf{rcv}(p) \quad | \quad \mathbf{snd}(p)$$

logs

log actions

Provenance Correctness

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Sub-Log Comparison

$$\text{cmp1} \frac{}{\emptyset \leq \phi} \quad \text{cmp2} \frac{\phi \leq \phi'}{\rho; \phi \leq \rho; \phi'} \quad \text{cmp3} \frac{\phi \leq \phi'}{\phi \leq \rho; \phi'}$$

Provenance Correctness

Monitored Systems

$$\phi \triangleright p[a:\kappa_a!v:\kappa_v] \parallel Q \quad \longrightarrow_{\text{mon}} \quad \mathbf{snd}(p); \phi \triangleright a\langle v:\mathbf{snd}(p, \kappa_a); \kappa_v \rangle \parallel Q$$

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Erasure Function:

$$| - | : \text{MONITORED_SYS} \rightarrow \text{SYS}$$

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Erasure Function:

$$|-| : \text{MONITORED_SYS} \rightarrow \text{SYS}$$

Lemma

$$M \longrightarrow_{\text{mon}} M' \text{ implies } |M| \longrightarrow |M'|$$

Partial Log Extraction

$$\mathbf{pLog} : \kappa \rightarrow \mathbb{P}(\phi)$$

$$\mathbf{pLog}(\epsilon) = \emptyset$$

$$\mathbf{pLog}(\mathbf{rcv}(p, \kappa); \kappa') = \mathbf{rcv}(p); \mathbf{pLogV}(\kappa') \cup \mathbf{pLog}(\kappa)$$

$$\mathbf{pLog}(\mathbf{snd}(p, \kappa); \kappa') = \mathbf{snd}(p); \mathbf{pLogV}(\kappa') \cup \mathbf{pLog}(\kappa)$$

$$\mathbf{pLogV}(\epsilon) = \emptyset$$

$$\mathbf{pLogV}(\mathbf{rcv}(p, \kappa); \kappa') = \mathbf{rcv}(p); \mathbf{pLogV}(\kappa')$$

$$\mathbf{pLogV}(\mathbf{snd}(p, \kappa); \kappa') = \mathbf{snd}(p); \mathbf{pLogV}(\kappa')$$

Definition

M has correct provenance iff $\forall \phi \in \mathbf{pLog}(\mathbf{prov}(M))$ we have $\phi \leq \mathbf{log}(M)$.

Theorem

M has correct provenance and $M \rightarrow_{\text{mon}} M'$ implies M' has correct provenance.

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Conclusions

- ▶ Designed a provenance based calculus for distributed computing.
- ▶ Proposed a two-tier system for provenance tracking and usage.
- ▶ Defined provenance correctness
- ▶ Proved provenance correctness for our provenance tracking semantics.

Conclusions

Thank You... Questions?